Visual Sociology: a model for liberal arts and professional studio learning exchange in Japan

Kazuyo Kubo
Lesley University, kkubo@lesley.edu

Kristina Lamour Sansone
Lesley University, klamour@lesley.edu

Michael Talbot
Lesley University, mtalbot2@lesley.edu

Follow this and additional works at: https://digitalcommons.lesley.edu/community_of_scholars

Part of the Art and Design Commons, and the Sociology Commons

This Paper is brought to you for free and open access by the Symposia and Conferences at DigitalCommons@Lesley. It has been accepted for inclusion in Lesley University Community of Scholars Day by an authorized administrator of DigitalCommons@Lesley. For more information, please contact digitalcommons@lesley.edu.
Sociology content integrated with studio practice serves as the basis for College of Liberal Arts and Sciences (CLAS) faculty, Dr. Kazuyo Kubo. In its third year, has invited collaborations with Lesley Art + Design (LA+D) colleagues in Animation, Illustration and Design to explore how each discipline inform each other in analysis of social world through lines of social observation, reflexivity, identity, cultural and generational exchange.

This faculty-led 2-week travel course during the J-term is based in Japan where Dr. Kubo was born and grew up through high school when she moved to the United States to study in the mid-west. Students have the opportunity to experience Dr. Kubo’s perspective immersed in community combined with their own as they navigate sociological and studio based knowledge. The course includes visits to an art and design college, business university, elementary school, elder community center, Tokyo, Osaka, Nara, Hiroshima, Kyoto, temples, shrines and museums. What does it mean to apply sociology and studio practice in these learning environments? What associations do students make across their disciplines? How have past and current students of Sociology, Animation, Illustration, Design and other majors taken and applied this course both to form new knowledge in their programs and application back to their fields? What is the potential to construct new branches of inquiry and practice at Lesley? What are the implications for general education across CLAS and LA+D?
In this presentation, this Visual Sociology + professional studio course model, learning outcomes and student work from all three years will be presented and reflected on in collaboration and dialogue with the audience.

**A short (up to 80 words) description of your project** for publication in the program and on the website.

This collaborative project in its third year explores cross-disciplinary teaching and learning through integration of sociology and professional studio arts and design. The project is a major part of the travel course in Japan that I have taught with Lesley Art + Design (LA+D) colleagues in Animation, Illustration and Design. The project examines how past and current students of liberal arts and arts and design have made associations across disciplines as well as to explore what new knowledge this cross-disciplinary collaboration can bring to each field.

**Name(s) of all presenter(s) and their affiliation (i.e., school and program/department)**

Kazuyo Kubo, Associate Professor, Social Sciences Division, CLAS
Kristina Lamour Sansone, Associate Dean and Professor of Design, LUCAD
Michael Talbot, Illustration and Design Majors, LUCAD

**Format** (i.e., panel, individual presentation, poster session, performance, visual image, motion media, dance, music, or other)

Individual presentation